

**OVERVIEW:**

You are Ollie M.D., certified PHD in Internal Medicine. As part of the intergalactic medical team Doctors Without Orbits, you respond to an emergency distress signal with your fellow team members Travis and Kallie. Traveling to the source of the signal, Space Station 0113, you find much of the crew already fallen ill, including the captain. You learn that the ship's mining team just returned from several different planets, and so the precise source of the illness is unknown. Worse yet, Travis' girlfriend and fellow team member Kallie then suddenly falls ill, and while nobody knows what it is, it's clear the disease is highly contagious.

As the galaxy-renowned hero and curer of many past illnesses across the galaxy, you've still never seen anything quite like this. Nevertheless, you're determined to get to the bottom of it, before time runs out for Kallie and the rest of the crew. It's decided you will go for the most mild of cases first, where the illness will be weaker and you might hope to survive. Along the way, you'll improve your understanding of the disease, collect samples for the lab, learn better treatments to use via your squirt cannon, and ultimately more effective ways of fighting the bacteria (i.e. learning special skills). While you'll be primarily swimming, you'll also learn new and increasingly facile ways of getting around the different bodies.

Through the course of the game you will--with the help of Travis--enter (and revisit) several different bodies, each a **unique side-scrolling platformer world**. In the tradition of a "**Metroidvania**", you'll find areas you won't be able to reach on first visit, as well as bacteria you won't immediately be able to "cure" / fight off. All the same, your knowledge and abilities will develop as you go along, until in the end you're able to finally save Kallie's life, as well as that of the captain and crew.

And so, Clumsily wielding your Super Antibiotic Squirt (SAS) Canon, you're injected into the first patient's nose canal of all places and enter into the microbial world.

(For a humorous twist, players may later be injected into ear canals or other "less preferable" entry points if that is all that is available for that particular species)

'Ollie M.D., Certified PHD' is a 2D side-scrolling action platformer in the tradition of Metroidvania games, one with a slight twist in that it involves several smaller worlds, all separate, rather than a singular interconnected one. Also, as the tardigrade is more of a swimming creature, players will use their left thumb to move around freely in all directions through blood and various body liquids (ewwww! :D although considering aliens, this may all look quite different and not quite like the human body--will probably actually look more like the insides of planets or even have furniture and "villages" of microbial creatures!)

The main squirt gun attack button will always be on screen, and players can also tap one of 3 buttons to use additional special skills, each one assigned to a different ability of the player's choice as they are acquired. For variety's sake, the bodies/worlds will all be a little different, depending on the species and personality of the patient.